

Koen Schoute

Software Development

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Software Developer and Linux Enthusiast

About me

My name is Koen, and I am looking for a graduation internship per Februari 2021. It is my intention to continue working with the same company after my graduation. Most of my career so far has been focused on back-end technologies(DOTNET/C#), and I would like gain more experience in front-end technologies and/or mobile app development. I am detail oriented. I enjoy getting things 'right' the first time, and I enjoy getting to know new and innovating technologies. In my free time I enjoy meditation, climbing and gaming.

Experience

- mar 2020–sep 2020 **Junior C# Development**, *eVerbinding*, Woerden
C# Backend development for automated invoicing and administration
- sep 2019–feb 2020 **Web Developer**, *Kroot*, Utrecht
VUE.js webapplication development in a startup.
Technology involved: html/css/javascript, VUE.js
- dec 2017–aug 2019 **Software Developer**, *EY*, Amsterdam
Gained experience as an software developer in an corporate culture. I made client-specific modifications to our workflow management product.
Technology involved: C#, ASP.NET(MVC), html/javascript, T-SQL
- jul 2016–mar 2017 **Embedded Software Developer**, *SocialChicken*, Amsterdam
Created costum 'Internet of Things' Devices for small company's
Technology Involved: Arduino, C/C++, micro-controllers

Internships

- nov 2015–feb 2016 **Part Time Software Developer**, *Fairphone*, Amsterdam
Created an android application that visualizes permission used by other applications over time. This way, helping the end user determine whether an application is abusing some permissions and invading the users privacy.
Technology involved: Android, Java
- feb 2014–jun 2014 **Internship Software Developer**, *Heemskerk Innovative Technology*, Nieuwegein
Internship, investigation of intergration ROS (linux based real time middleware), haptic robot controller with windows-based robot simulation. The purpose was to be able to seamlessly switch between controlling an simulation or controlling an actual robot.
Technology involved: RedHat Linux, C++.

Education

- 2020-2021 **Audio Engineer**, *Instituut voor Audio- en Belichtingstechniek*, Utrecht
- 2012- **Technical Computer Science**, *Hogeschool van Amsterdam*, Amsterdam
- 2016,2021 Computerscience with an focus on embedded software development. 90% completed
- 2011 **HAVO**, *Joke Smit College*, Amsterdam
Graduated High School

█ Languages

- Dutch Fluent
- English Professional

█ Computer skills

- C# Experienced in the C# and .NET framework. In combination with micro services, TSQL and webtechnology.
- Web general experience with html/css/javascript and VUE.js
- Java Used java during university
- Operating Systems Linux (since 2008), Windows and OSX